

XII. Unsportsmanlike Conduct

1. If the field monitor or referee witnesses any acts of intentional tackling, elbowing, cheap shots, blocking or any unsportsmanlike act, the game will be stopped and the player will be ejected from the game. The decision is made at the referee's discretion. No appeals will be considered. FOUL PLAY WILL NOT BE TOLERATED!
2. Offensive or confrontational language is not allowed. Officials have the right to determine offensive language. If offensive or confrontational language occurs, the referee will give one warning. If it continues, the player or players will be ejected from the game.
3. Players may not physically or verbally abuse any opponent, coach or official.
4. Ball-carriers MUST make an effort to avoid defenders with an established position.
5. Defenders are not allowed to run through the ball-carrier when pulling flags.
6. Fans must also adhere to good sportsmanship as well:
 - a. Yell to cheer on your players, not to harass officials or other teams.
 - b. Keep comments clean and profanity free.
 - c. Compliment ALL players, not just one child or team.
 - d. Keep younger kids and equipment such as coolers, chairs and tents a minimum of 10 yards off the field in the end zone area.
 - e. Stay in the end zone area, not between fields.
 - f. Dispose of ALL trash in designated trash cans.
7. Unsportsmanlike conduct penalties:
 - a. Defense + 10 yards from line of scrimmage and automatic first down
 - b. b. Offense - 10 yards from line of scrimmage and loss of down

XVIII. Penalties

i. General

1. The referee will call all penalties.
2. Referees determine incidental contact that may result from normal run of play.
3. All penalties will be assessed from the line of scrimmage, except as noted. (Spot fouls)
4. Only the team captain or head coach may ask the referee questions about rule clarification and interpretations. Players may not question calls.
5. Games may not end on a defensive penalty unless the offense declines it.
6. Penalties are assessed live ball then dead ball. Live ball penalties must be assessed before play is considered complete.
7. Penalties will be assessed half the distance to the goal yardage when the penalty yardage is more than half the distance to the goal.

Defensive Spot Fouls

Defensive Pass Interference	Automatic First Down
Holding	+10 Yards
Stripping	Automatic First Down

Offensive Spot Fouls

Screening, Blocking or Running with the Ball Carrier	-10 Yards and Loss of Down
Charging	-10 Yards and Loss of Down
Flag Guarding	-10 Yard Loss

Defensive Penalties

Defensive Unnecessary Roughness	+10 Yards & Automatic First Down
Defensive Unsportsmanlike Content	+10 Yards & Automatic First Down
Offside	+5 Yards From LOS

Offensive Penalties

Illegal Forward Pass	-10 Yards from LOS
Offensive Pass Interference	-5 Yards from LOS & Loss of Down
Illegal Motion	-5 Yards from LOS
Delay of Game	-5 Yards from LOS
Impeding the Rusher	-10 Yards from LOS
Illegal Procedure	-5 yards from LOS
False Start	-5 Yards from LOS

XIX. Special Teams

The following only applies to 10U, 12U and 15U Games

Kickoffs

1. The game shall commence upon the referee's whistle to begin the kickoff.
2. The kickoff shall take place at the 10-yard PAT line
3. The ball will be considered live in the field of play until it is touched by a defender, rolls to a stop, travels out of bounds or the ball carrier for the returning team **fails to field the kick cleanly** or loses his flag.
4. **Kicks must be fielded cleanly. The referee maintains discretion to blow the play dead at any time to ensure player safety**
5. Any kickoff or punt that lands or rolls into the endzone shall be immediately ruled a touchback. Grounding/Kneeling the ball in the end zone results in a touchback.
6. The kicking team must remain on sides during the kick/punt or be subject to a penalty.
7. Coaches are encouraged to develop kicking/punting and receiving skills in the participants. These rules have been adapted to penalize teams that do not play within the spirit of the game.
 - I. UNINTENTIONAL kicking the ball out of bounds is still a penalty and will be assessed with the ball placed five yards behind the midfield line.
 - II. If the ball is touched by the kicking team at any time, the receiving team will be awarded the ball where it was touched.
8. If a fairly attempted kickoff fails to go seven yards, the receiving team will be awarded first down at a spot five yards behind the midfield line.
9. Touchbacks are spotted at the 5-yard PAT line.

Punting

1. The offensive team may elect to punt on 4th down.
2. Once a punt has been declared by an offense:
 - I. All defensive players must take position behind the rush line and may not rush the punter.
 - II. The punter shall have 5 seconds to kick the ball, failure to kick the ball within five seconds shall result in loss of down and the offense will start at the spot of the foul.
 - III. False start by the offense shall result in a 5-yard penalty and re-punt.
3. The punting team must remain behind the line of scrimmage until the ball has been kicked. Offsides will be assessed at the end of the punt return.
4. Fake punts are not allowed. Teams must declare a punt.
5. Punts traveling out of field of play will be spotted where the ball left the playing field.
6. If a ball is legally received in the field of play but run back into the endzone and the player is downed, a safety is enforced.
7. Punts must be fielded cleanly. The referee maintains discretion to blow the play dead at any time to ensure player safety

Please Note: The playoff seedings automatically generated on MadDogsFootball.net are NOT official.

